



3D Animation (Autodesk 3D StudioMax)

Overview:

The course focuses on familiarizing the student with the 3D interface and tools.
The content of the course deals with architectural visualizations, simulations and motion design.

Course outline:

- Introduction to 3D Software Interface
- 3D Modelling Techniques
- 3D Texturing
- Animation
- 3D Rendering
- 3D Compositing

Who should attend:

- People with a fair understanding of computer software and a technical inclination
- Graphic Designers or Architects who want to extend their array of skills
- People who enjoy 3D design

Level: Beginner - intermediate

Admission requirements:

- Proficiency in English
- Basic computer skills
- Home computer with graphics accelerator card

Materials :

1GB+ memory stick.

Duration: 32 hours (4hours x 8weeks)

Lecturers: Frik Barnard & Rikus Pretorius. [Stephan Calitz: HOD]

Contact: skills@openwindow.co.za | Tel +27 (0)12 648 9200 | Fax +27 (0)12 665 0253