



 / OPEN WINDOW

FILM ARTS

ONE YEAR
CERTIFICATES

openwindow.co.za

CERTIFICATES

Open Window's certificates provide participants with essential practical skills in their particular area of study. These courses are tailored to provide essential and appropriate skill sets relevant to the design, photography, film and animation professional industries. The programmes are presented by professional artists and provides learners with a hands-on experience. The duration of these programmes is one year full time study. Minimum entry requirements to register include a pass on National Senior Certificate (Grade 12) and basic computer literacy.

As of February 2017, The Open Window (Pty) Ltd has been awarded full MICT Seta accreditation for all One Year Certificates in terms of the ETQA Regulations N°: R1127 of 1988 of the SAQA Act 58 of 1995.

CERTIFICATES INCLUDE:

FILM & TV PRODUCTION *NQF LEVEL 5*

3D ANIMATION & VISUAL EFFECTS *NQF LEVEL 5*

For more information please consult our:

Short Course Prospectus or visit our website: www.openwindow.co.za

FILM & TV PRODUCTION

The National Certificate in Film and Television Production is aimed at providing a solid foundation for intrepid independent filmmakers looking to gain the knowledge to initiate their own film projects as well as those looking for a skill-set with which to enter the film industry. You will acquire the skills necessary to handle DSLR camera equipment, solve basic lighting, sound, production and post-production processes and gain the experience to realise basic ideas on screen.

MODULES:

- + Film Terminology
- + DSLR Cinematography
- + Film Editing
- + Audio for Film
- + Screenwriting
- + Production design
- + Pre-production & visualisation
- + Film Production

DURATION:

122 Credits = 1 year of study

3D ANIMATION & VISUAL EFFECTS

The National Certificate in 3D Animation and Visual Effects aims to equip students with the essential knowledge needed to perform in the 3D & VFX industry. The course investigates a range of Animation fundamentals, such as 3D visualisation, character animation, rendering and compositing techniques. In addition, the course also introduces the student to VFX production and the latest game technology.

MODULES:

- + Introduction to 3D Technology
- + 3D Rendering Techniques
- + 3D Concept Development
- + 3D Animation Production
- + Performance Animation
- + Introduction to Game design
- + Game Development & Scripting
- + Introduction to Motion Graphics
- + 3D Animation Workflow
- + Compositing & Visual Effects

DURATION:

147 Credits = 1 year of study