

OPEN WINDOW GUIDE



/ OPEN WINDOW

CREATE. CONNECT. BELONG 2023-2024



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ACCREDITATION

The Open Window (Pty) Ltd, is registered as a Private Higher Education Institution with the Department of Higher Education and Training (DHET) in terms of section 54(1)(c) of the Higher Education Act 1997 (Act N°. 101 of 1997) and Regulation (14(4) (a)) of the Regulations for the Registration of Private Higher Education Institutions 2016, to offer its approved programmes at the following site of delivery: 1297 John Vorster Drive, Extension East, Southdowns, Irene, 0169.

The Open Window (Pty) Ltd is registered to offer the following degree programmes:

- + **Bachelor of Arts Visual Communication Design**
NQF Level 7 (360 credits) SAQA ID: 60470
- + **Bachelor of Film Arts**
NQF Level 7 (360 credits) SAQA ID: 94670
- + **Bachelor of Creative Technologies**
NQF Level 7 (360 credits) SAQA ID: 118189
- + **Bachelor of Arts Honours in Visual Communication**
NQF Level 8 (120 credits) SAQA ID: 62991
- + **Postgraduate Diploma in Creative Practice**
NQF Level 8 (120 credits) SAQA ID: 120783
- + **National Certificate: 3D Animation & VFX**
NQF Level 5 (147 credits) SAQA ID: 57607
- + **National Certificate: Film & TV Production**
NQF Level 5 (122 credits) SAQA ID: 58394
- + **National Certificate: Design Techniques (User Interface Design)**
NQF Level 5 (120 credits) SAQA ID: 90721
- + **National Certificate: Design Techniques (Communication Design)**
NQF Level 5 (120 credits) SAQA ID: 90721
- + **FET Certificate: Photography**
NQF Level 4 (128 credits) SAQA ID: 72398

LEGAL STATUS

The Open Window (Pty) Ltd (Company Registration Number 1973/015860/07) courses are accredited by the Council on Higher Education (CHE) and registered with the South African Qualifications Authority (SAQA).

CONFIRMATION OF NON-DISCRIMINATION

"I hereby confirm that this institution does not discriminate on the basis of race and all its subsections as outlined in Section 9 of the South African Constitution. I accept that the Department of Education may, in terms of Section 29(3) of the Constitution of the Republic of South Africa, 1996 (No. 108 Of 1996) and Section 62(1) of the Higher Education Act, 1997 (No. 101 of 1997), cancel this institution's registration should it be proven otherwise." **Nigel Tattersall (CEO).**

LANGUAGE POLICY

The English language is the medium of instruction and learning at Open Window and the requirement is that all students are able to communicate in English. OW encourages and facilitates the creation of student content in any of the other official languages of South Africa.

MODE OF INSTRUCTION

Open Window makes use of an outcomes-based, learner-centered teaching method. A learner-centered approach implies that learning, teaching and assessment are guided and shaped by the student requirements for achieving the outcomes as outlined in the course. OW makes use of holistic educational methods in its teaching and learning strategy.

OW adopts a multi-modal approach, and utilises both campus and virtual space to teach and engage with students. Depending on the specific course and level, lecturers may teach via online platforms, in real time, or on campus. All course material and aids are made available in soft copy form (electronically). Some of the modes include, but are not limited to:

- Face-to-face contact between lecturers and students
- Virtually mediated contact between lecturers and students
- Workshops, group discussions, group workshops, videos, slide presentations, case studies and critical evaluations
- Lectures, tutorials and practical studio demonstrations
- Independent self-study
- Guided self-study tasks
- Work Integrated Learning.

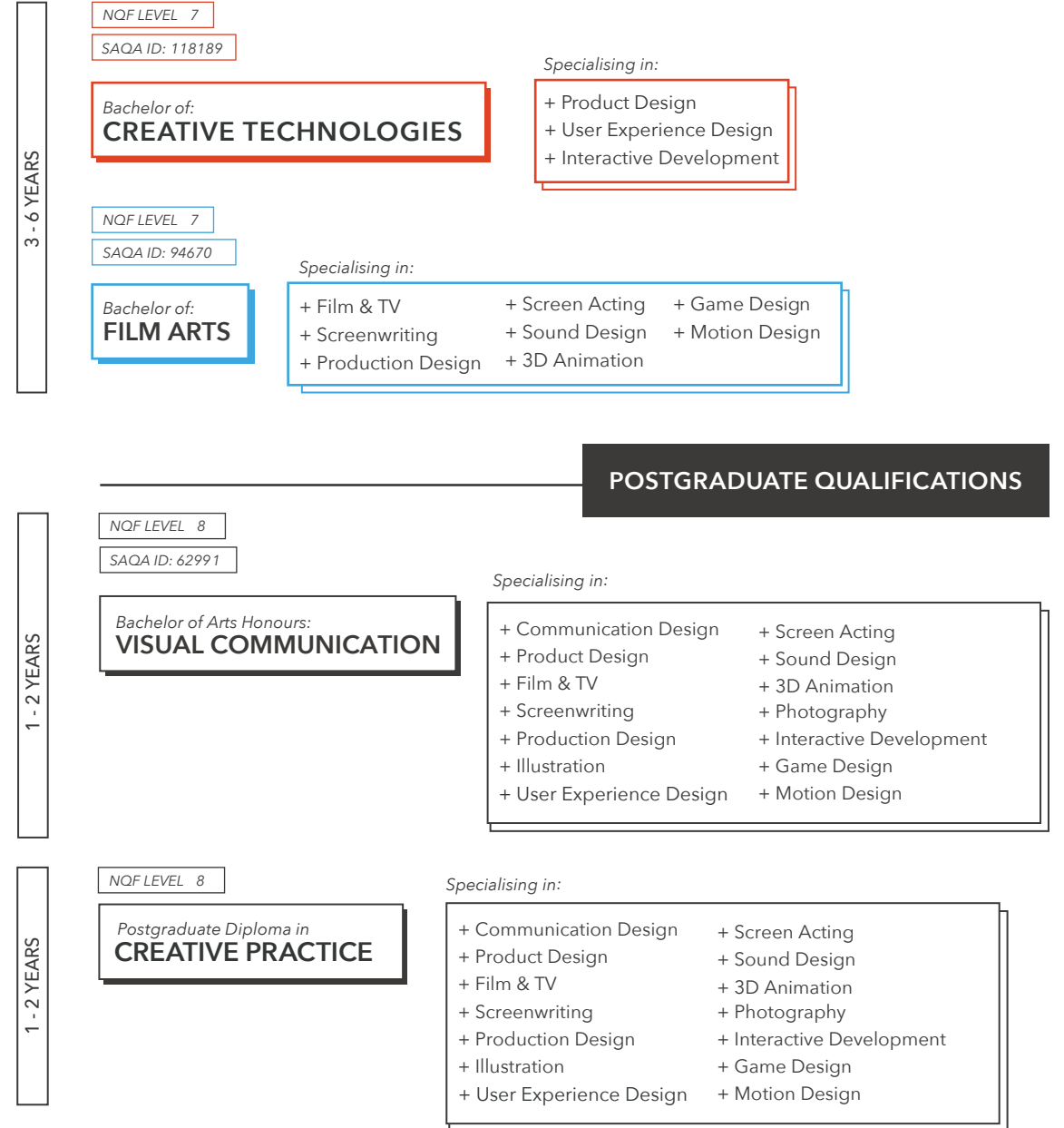
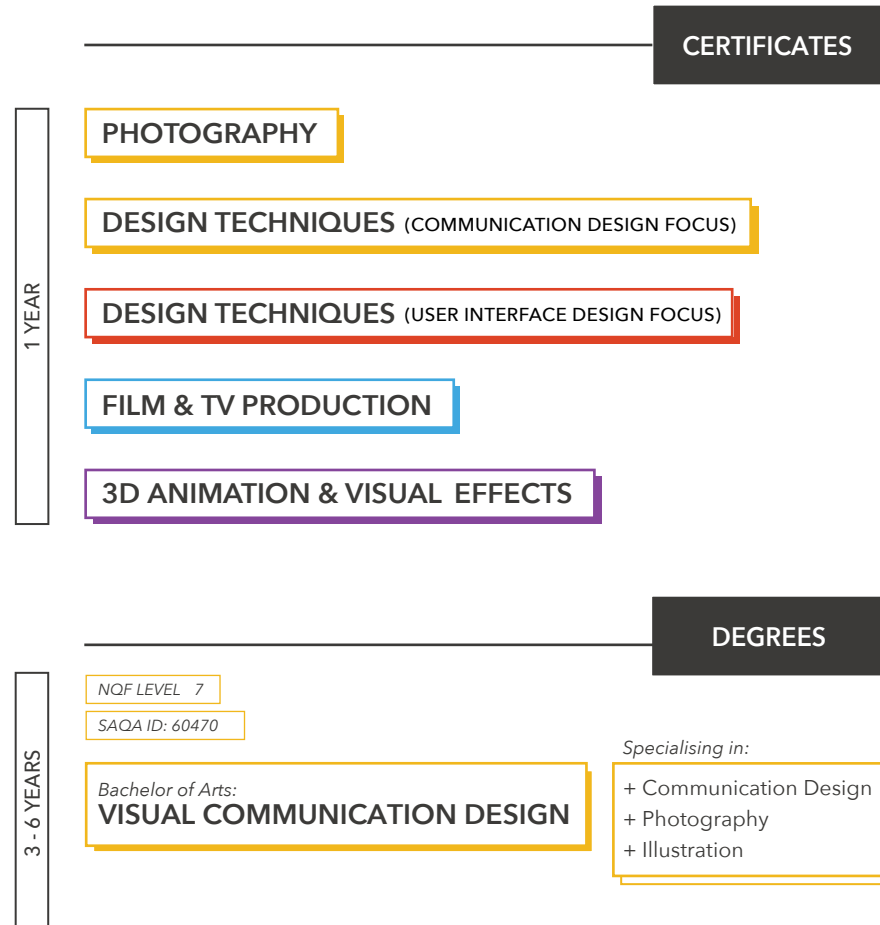
WHY OPEN WINDOW?

- Registered Private Higher Education Institution founded in 1993
- Leading education strategies in design, creative technologies, animation, game and film arts
- Interactive, personalised student and lecturer contact time
- Cyclical revision in line with industry flux and progression
- Stimulating campus environment with large air-conditioned, expertly equipped studios
- Student access to workspaces, private student/lecturer consultation pods, and campus wifi
- A spacious, arts-specialist library with a dedicated librarian
- Specialist spaces: Sound Studio, Gear Room, Photography Studio with infinity curve, Professional sound and production facilities, NOW Gallery, Acting Lab, workshop, and Maker Space,
- Large events arena / screening venues: AV Auditorium (indoor) and The Atrium (outdoor)
- In-house Maker Space housing specialist equipment: 360 Cameras, VR Headsets, 3D Printers, Lidar Scanners, laser cutters, electronics library, and more
- Student & alumni access to a careers board (industry networking)
- Annual events programme, networking events and career indabas, screenings, workshops and discussions across all programmes
- Institutional collaboration with industry professionals, embassies and many of our alumni who are renowned contributors to the South African creative industry



Open Window provides dynamic practice-led education integrating conceptual thinking and academic rigour in the fields of Visual Communication, Film Arts, Animation Arts and Creative Technologies. Our lecturers are experts in their respective fields and are truly passionate about developing the potential of each student.

Open Window's offering is comprised of **5 Certificates, 3 Undergraduate Degrees, 1 Postgraduate Degree and 1 Postgraduate Diploma.**



ACADEMIC PROGRAMME STRUCTURE

Hours per week can change during the year for each qualification.

MAJOR KEY

+ Visual Communication Design

+ Animation Arts

+ Fundamentals

+ Film Arts

+ Creative Technologies

1ST YEAR	<div>FUNDAMENTAL (COMPULSORY) TOTAL CREDITS: 40</div> <div><div>++++ Academic Practice: Writes of passage 10 Credits, 1hr / week</div><div>++++ Media Perspectives: Observing and Understanding 15 Credits, 2hrs / week</div><div>++++ Drawing & Narrative: 15 Credits, 2hrs / week</div><div>Software Training: + Adobe Bootcamp + Premier Pro (only for FV 100 students) + Solidworks (only for ID 100 students)</div><div>Software training is linked to the major subject selected.</div></div>	<div>CORE TOTAL CREDITS: 80</div> <div><div>Bachelor of Arts in VISUAL COMMUNICATION DESIGN 20 Credits per subject, 2hr / week Communication Design Illustration Photography</div><div>Bachelor of FILM ARTS 20 Credits per subject, 2hr / week Film & Television Screen Acting Production Design Screenwriting Sound Design</div><div>Bachelor of FILM ARTS 20 Credits per subject, 2hr / week 3D Animation Game Design Motion Design</div><div>Bachelor of CREATIVE TECHNOLOGIES 20 Credits per subject, 2hr / week User Experience Design Interactive Development Product Design</div></div> <div>Choose 4 of our 14 specialisations leading to major subjects (ensure 2 subjects from the same qualification).</div>			
	<div>FUNDAMENTAL (COMPULSORY) TOTAL CREDITS: 20</div> <div><div>+ Visual Culture (15 credits / 2hr / week)</div><div>+ Film Theory (15 credits / 2hr / week)</div><div>+ Film Theory (15 credits / 2hr / week)</div><div>+ Visual Culture (15 credits / 2hr / week)</div><div>+ Research Foundation (5 credits / 1hr) (compulsory for each qualification)</div></div>	<div>Students can choose between the following options: <div>Option 1: Double Major</div><div>Option 2: Single Major + 2 Focus Areas</div></div> <div><div>Bachelor of Arts in VISUAL COMMUNICATION DESIGN 50 Credits per subject 5 hrs / week Communication Design Illustration Photography</div><div>Bachelor of FILM ARTS 50 Credits per subject 5 hrs / week Film & Television Screen Acting Production Design Screenwriting Sound Design</div><div>Bachelor of FILM ARTS 50 Credits per subject 5 hrs / week 3D Animation Game Design Motion Design</div><div>Bachelor of CREATIVE TECHNOLOGIES 50 Credits per subject 5 hrs / week User Experience Design Interactive Development Product Design</div></div> <div><div>NB: Students in the School of Visual Communication (BA VCD) are able to double major selection in most subjects from the other schools except for Product Design.</div><div>NB: double majors are only allowed within this Degree and not across all schools.</div><div>NB: double majors are only allowed within this Degree and not across all schools.</div><div>NB: double majors are only allowed within this Degree and not across all schools.</div></div>			

ACADEMIC PROGRAMME STRUCTURE

Hours per week can change during the year for each qualification.

MAJOR KEY

+ Visual Communication Design
+ Film Arts


+ Animation Arts
+ Creative Technologies

+ Fundamentals

3RD YEAR

FUNDAMENTAL (COMPULSORY) TOTAL CREDITS: 20	CORE TOTAL CREDITS: 100				FOCUS AREAS TOTAL CREDITS: 25 2hrs / week
<div>+ Visual Culture (15 credits / 2hr / week)</div> <div>+ Film Theory (15 credits / 2hr / week)</div> <div>+ Film Theory (15 credits / 2hr / week)</div> <div>+ Visual Culture (15 credits / 2hr / week)</div> <div>+ Professional Practice (5 credits / 1hr) <small>(compulsory for each qualification to be selected in your final year)</small></div> <div>+ Experiential Learning (Internship)</div>	<div>Subjects selected in 2nd Year carry over into 3rd year.</div> <div><div>Bachelor of Arts in VISUAL COMMUNICATION DESIGN</div><div>50 Credits per subject 5 hrs / week</div><div>Communication Design Illustration Photography</div></div> <div><div>Bachelor of FILM ARTS</div><div>50 Credits per subject 5 hrs / week</div><div>Film & Television Screen Acting Production Design Screenwriting Sound Design</div></div> <div><div>Bachelor of FILM ARTS</div><div>50 Credits per subject 5 hrs / week</div><div>3D Animation Game Design Motion Design</div></div> <div><div>Bachelor of CREATIVE TECHNOLOGIES</div><div>50 Credits per subject 5 hrs / week</div><div>User Experience Design Interactive Development Product Design</div></div>				<div>2D Animation</div> <div>Game Development</div> <div>VFX</div> <div>Cinematography</div> <div>Creative Writing</div> <div>Interactive Sound</div> <div>Creative Computing</div> <div>Visual Arts</div> <div>Marketing & Entrepreneurship</div> <div>Focus Areas can be selected across qualifications</div>

4TH YEAR

POSTGRADUATE DIPLOMA TOTAL CREDITS: 120	BACHELOR OF ARTS HONOURS IN VISUAL COMMUNICATION TOTAL CREDITS: 120
<div>COURSE COMPONENTS:</div> <div>Fundamental Subjects:</div> <div>+ Creative Business Practice (20 credits)</div> <div>+ Research and Reflection (20 credits)</div> <div>Core Subjects:</div> <div>+ Creative Production Primary (50 credits)</div> <div>+ Creative Production Secondary (30 credits)</div> <div>NB: Specialisations link to your undergraduate qualification. Students have to pass all the subjects.</div>	<div>COURSE COMPONENTS:</div> <div>Fundamental Subjects:</div> <div>+ Research Methodologies (10 credits)</div> <div>+ Critical Discourses (10 credits)</div> <div>Core Subjects:</div> <div>+ Research essay (40 credits)</div> <div>+ Creative practice (Structured & Portfolio) (60 credits)</div> <div>Students are required to complete the fundamental subjects before being able to move on to completing the core subjects.</div> <div>For more information on our Postgraduate Qualifications, scan this QR Code:</div> <div></div>

FOCUS AREAS

	CREATIVE WRITING	Prerequisites
YEAR 2	Creative Writing 200 (CW 200)	n/a
YEAR 3	Creative Writing 300 (CW 300)	CW 200

	CINEMATOGRAPHY	Prerequisites
YEAR 2	Cinematography 200 (CW 200)	FV 100 or PH 100
YEAR 3	Cinematography 300 (CW 300)	CW 300

	INTERACTIVE AUDIO	Prerequisites
YEAR 2	Interactive Sound 200 (XS 200)	SD 100
YEAR 3	Interactive Sound 300 (XS 300)	XS 200

	CREATIVE COMPUTING	Prerequisites
YEAR 2	Creative Computing 200 (CC 200)	DV 100 or XD 100 or ID 100
YEAR 3	Creative Computing 300 (CC 300)	CC 200

OW reserves the right to postpone or cancel any academic programme or tuition advertised or offered and included herein should there be insufficient demand/enrolment for any particular academic programme. Please note that OW's Academic Committee holds a Programme Review meeting annually in Term 3. OW reserves the right to revise the academic programme and structure annually.

FOCUS AREAS

	VISUAL ARTS	Prerequisites
YEAR 2	Visual Arts 200 (VA 200)	n/a
YEAR 3	Visual Arts 300 (VA 300)	n/a

	2D ANIMATION	Prerequisites
YEAR 2	2D Animation 200 (2D 200)	IL100 or MD 100 or 3D 100
YEAR 3	2D Animation 300 (2D 300)	2D 200

	VFX	Prerequisites
YEAR 2	Visual FX 200 (FX 200)	3D 100 or MD 100 or FV 100
YEAR 3	Visual FX 300 (FX 300)	FX 200

	GAME DEVELOPMENT	Prerequisites
YEAR 2	Game Development 200 (GX 200)	GD 100
YEAR 3	Game Development 300 (GX 300)	GX 200

	MARKETING & ENTREPRENEURSHIP	Prerequisites
YEAR 2	Marketing 200 (ME 200)	n/a
YEAR 3	Entrepreneurship 300 (ME 300)	n/a

For more information, please find our **2023 Yearbook** on openwindow.co.za.

A Step-By-Step Guide

In order to qualify for admission to one of the degree or certificate programmes, please take note of the following minimum requirements:

CERTIFICATE ADMISSION REQUIREMENTS

National Certificate: Film & Television Production

National Certificate: 3D Animation & Visual Effects

National Certificate: Design Techniques (*Communication Design Focus*)

National Certificate: Design Techniques (*User Interface Design Focus*)

FET Certificate: Photography

- + National Senior Certificate (or Senior Certificate if obtained prior to 2008)
- + For non-South African Certificates (i.e Cambridge), a SAQA letter needs to be provided verifying the Certificate's NQF level
- + Matric with Bachelor pass is not required

DEGREE ADMISSION REQUIREMENTS

Bachelor of Arts in Visual Communication Design

Bachelor of Film Arts

Bachelor of Creative Technologies

- + A National Senior Certificate (NSC) with Degree admission and an English mark of 55%
- + A National Certificate (Vocational) NC(V) with Degree admission and an English mark of 55%
- + A Senior Certificate (SC) (with endorsement) and an English mark of 55%
- + NQF 5 qualification. If discipline is not cognate, at least 20% of credits must be academic-related literacy.
- + For international qualifications: An USAf Exemption Certificate is required and meets the relevant English requirements or SAQA certificate indicating an NQF 4 qualification with the applicable English Requirement.
- + Mature Age Exemption Certificate issued by USAF.

- + A portfolio of 3 creative works across any discipline
- + The Internal Open Window Literacy Test will need to be completed by:
 - International Applicants
 - Applicants older than 23 years old with no NSC.
 - Applicants holding an NQF level 5 OW qualification

The above will allow you to apply at the Open Window. However, academic vetting will still take place before issuing an Acceptance Letter. In addition, OW reserves the right to accept or deny applicants based on the OW Admission Policy.

**PLEASE NOTE: Students who pass the OW certificates are not guaranteed entry into the degree programme. Standard undergraduate admission requirements are still applicable when applying for the degree programme.*

To access our Postgraduate Admission Requirements, please contact us to view our **Postgraduate Guide** for more information.



APPLICATION TO TRANSFER FROM ANOTHER INSTITUTION (CAT)

Learning resulting from formal routes will normally be recognised via Credit Accumulation and Transfer (CAT). Students who studied at other South African tertiary institutions and wish to transfer to OW must follow the application procedures for new students. CAT applications cost R1200 for new students. A student may receive CAT for a maximum of 50% of the credits they completed at their prior institution. The student must submit the following documents with his/her application:

- + A completed CAT application form with proof of fee payment
- + The student's full academic records stamped by the institution
- + A certificate of conduct from the previous institution

These subjects must have been passed at a SAQA accredited tertiary institution. The Academic Head, along with the relevant Head of School, will assess the programme content and make recommendations and decide if the student qualifies for transfer of any credits for the courses completed at the previous institution. The student will be informed in writing by the Registrar. For registered students applying for CAT, until such time that the application is formally approved, the student is subject to complete academic tasks and assignments timeously. Please note, an application does not guarantee a successful outcome.

APPLICATION FOR THE RECOGNITION OF PRIOR LEARNING (RPL)

Credit Accumulation and Transfer is not possible when there are no formal credits to transfer. In this case RPL is possible. RPL, as defined nationally by SAQA, applies to informal or non-formal learning only. OW may recognise alternative forms of learning, through RPL as meeting the formal minimum admission requirements. RPL applications cost R1200 for new students, with an administrative time period of 6 weeks required to complete. A student may receive exemption for not more than 50% of the OW qualification applied for. The student will not receive credit for the exempted module/component. The Academic Record will show the words "exempted" against the modules that exemption was granted for. The credits and marks will reflect against the modules the student attended as a normal student.

Open Window welcomes all international students to its culturally diverse environment. Applicants who do not have a South African National Senior Certificate (NSC) or an Independent Examination Board (IEB) qualification and have completed their schooling outside of South Africa and/or through an alternate education system, must submit their school-leaving qualification to the South African Matriculation Board. This board will ascertain whether they have earned matriculation exemption and comply with the requisite criteria for university entrance.

Exemption certificates can only be obtained from Universities South Africa (USAf). All non-South African post-school qualifications need to be evaluated by South African Qualifications Authority (SAQA) for admission to postgraduate studies at South African universities. Applicants applying from abroad will be assisted in completing their selections electronically. Applications are subject to Open Window's selection process.

In addition to the general application requirements, international applicants must submit the following:

- + Certification and qualification endorsement of all qualifications (for qualifications obtained outside South Africa).
- + A valid study permit or proof of permanent residency.
- + A study permit is normally issued for a period of no more than twelve months and it must be renewed after expiry.
- + A study permit is only valid for the course of study for which the original approval was granted.
- + Transcripts of academic records completed at any other educational institution (if any).
- + Certified copies of previously obtained certificates, diplomas or degrees (if any).
- + A certified copy of birth certificate, ID document or passport.
- + Marriage or divorce decree for different surnames.
- + A condensed Curriculum Vitae.
- + RPL applications can take up to 6 weeks to finalise.



Student work by **BONTLE JUKU**

SCHOOL OF

VISUAL COMMUNICATION

BACHELOR OF ARTS
VISUAL COMMUNICATION DESIGN

COMMUNICATION DESIGN
ILLUSTRATION
PHOTOGRAPHY

VISUAL COMMUNICATION is integral to all contemporary media and is based on conveying information, concepts and narratives in an accessible yet visually intelligent manner that showcases a strong sense of craft.

The Open Window VISUAL COMMUNICATION DESIGN programme presents a dynamic offering that allows students to effectively construct visually based messages that are expressed through the disciplines of Communication Design, Photography and Illustration. The programme sets out to offer graduates a sustainable career in a rapidly advancing industry by focusing on an area of specialisation in one or two of the above fields, whilst encouraging interdisciplinary awareness through a wide selection of skills based modules. This interdisciplinary approach provides flexibility that promotes broad thinking within a student's chosen field of study. Visual Communication graduates are equipped with advanced practical skills and are taught to apply critical thinking and rigorous problem solving skills when executing their projects. We pride ourselves on developing students that can exercise their practice with great confidence, developing work that offers a strong conceptual foundation, exhibits a strong sense of storytelling and actively engages the imagination.

This qualification is intended for photographers, graphic designers, illustrators and creative directors.

COMMUNICATION DESIGN

If you are intrigued by fonts, patterns and bold images, and the visual relationships that these establish, this may be the field of study for you.

A communication designer plays a vital role in shaping the visual world around us. The designer's job is to create communicative designs that inspire ideas, transform, shift and shape the world in which we live. The course explores the endless possibilities that exist when image and type are integrated and equips learners with the tools needed to engage the contemporary design landscape.

CAREERS INCLUDE:

- + Advertising Executive
- + Art Director
- + Brand Consultant
- + Brand Manager
- + Copywriter
- + Corporate Designer
- + Editorial Designer
- + Graphic Designer
- + Layout Artist
- + Packaging Designer

ILLUSTRATION

If you can't get enough of drawing, are constantly coming up with new ideas and enjoy expressing your thoughts through colour, line and texture, then you should look further into this area of study.

An illustrator creates images that communicate ideas and tell stories. Illustrators have the power to establish new worlds and test boundaries of reality through drawing and stylisation.

The course thus explores various mediums and stylistic approaches that can be combined in order to arrive at an illustrated visual expression that outlines and clarifies specific concepts or ideas. Illustration communicates by combining visual cues in a considered composition and can be applied to various platforms such as posters, books and editorials, amongst other things.

CAREERS INCLUDE:

- | | |
|-------------------------------|--------------------------|
| + Commercial Illustrator | + Fashion Illustrator |
| + Children's Book Illustrator | + Comic Book Artist |
| + Graphic Recorder | + Visual Artist |
| + Editorial Illustrator | + Printmaker |
| + Textile Designer | + Storyboard Illustrator |
| + Illustrated Type Designer | + Concept Artist |

PHOTOGRAPHY

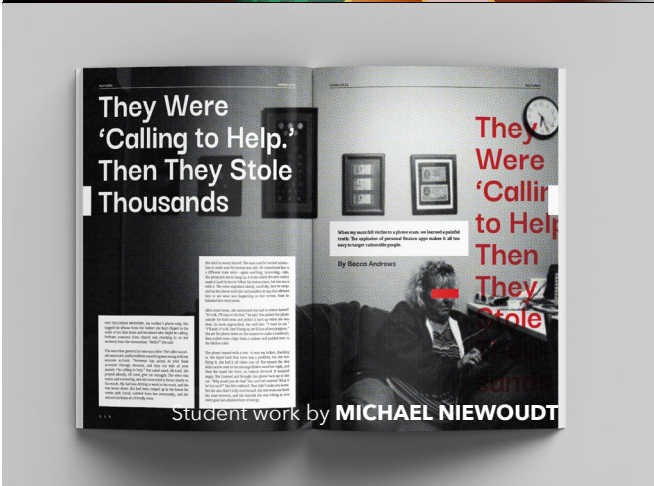
If you are interested in a medium that captures an instant in time and preserves it forever, look no further. A photographer is a storyteller, communicating through still images. Photography combines technical skill with a deep appreciation for observation. It is not only about expressing what you see, but also about considering how you interpret what you see, and how you want others to perceive this. At the Open Window we draw on conceptual and technical skills through the critical study of the history of the creative experience in order to create a professional photographer that is fully equipped for this brave new world.

CAREERS INCLUDE:

- + Director of Photography
- + Commercial Photographer
- + Editorial Photographer
- + Events Photographer
- + Travel Photographer
- + Automotive Photographer
- + Industrial Photographer
- + Image Retoucher
- + Fashion Photographer
- + Press Photographer
- + Studio Manager



Student work by **BIANCA KOK**



Student work by **MICHAEL NIEWOUDT**



Student work by **RICHARD SMITH**



SCHOOL OF

FILM ARTS

BACHELOR OF
FILM ARTS

FILM & TELEVISION
SCREENWRITING
PRODUCTION DESIGN
SCREEN ACTING
SOUND DESIGN

THE MOVING IMAGE is the fastest growing sector of the visual arts worldwide. The audio-visual experience is now at the heart of every mass communication medium. The Open Window Bachelor of Film Arts degree is dedicated to pushing the boundaries of this dynamic and contemporary art form.

The FILMARTS programme offers an exciting immersion into the world of audio-visual communication, with a wide range of skills that enable students to work in tomorrow's demanding time-based media environment. Emphasis is placed on narrative and storytelling across all audio-visual moving image "platforms". The programme is designed to offer the graduate a sustainable career by focusing on an area of specialisation, while encouraging an interdisciplinary audio-visual awareness. This approach provides a flexibility that promotes lateral thinking in arriving at innovative problem-solving solutions in the corporate, entertainment and art environments. Students are made aware of issues facing tomorrow's audio-visual communicator in Africa and internationally.

This qualification is intended for scriptwriters, broad-base producer/director filmmakers, sound designers, production designers and screen actors.

FILM & TELEVISION

Sound Design is a compulsory co-requisite for this major.

If you want to experiment with the endless possibilities of connecting ideas through sight and sound, then this subject could be exactly what you want.

The filmmaker holds the entire experience together: script, performances, cinematography, sound and the final edit. It's the balancing of what to conceal and what to reveal; when to tense up and when to relax that makes a film come to life and become the deeply affecting art form it is. Offering excursions into commercial, subcultural, documentary and conceptual filmmaking, with a strong emphasis on the independent filmmaker's production process, this is a cutting edge journey into digital audio-visual expression.

CAREERS INCLUDE:

- + Film & TV Director
- + Editor
- + Independent Filmmaker
- + Documentary Filmmaker
- + Corporate Filmmaker
- + Advertising Director
- + Cinematography

SCHOOL OF: FILM ARTS

SOUND DESIGN

If you are awakened by sound and how it affects the mood and meaning of a dramatic landscape, Sound Design could be your platform of expression.

Creating a soundtrack requires crafting the right synergy between silence, ambience, natural sounds, music, dialogue and action on screen to create the perfect emotional landscape for the film story. This is the sound designer's job, and it's the art of immersing the audience completely into the film's reality. This course is unique in the country as it concentrates specifically on the design of sound elements for audio-visual media, rather than on music technology. Comprehensive training is facilitated to enable the creation of dramatically appropriate, high fidelity audio content for film, radio, television, and games.

CAREERS INCLUDE:

- + AV Sound Designer
- + Final Mix Technician
- + Production Mixer
- + Sound Recordist
- + Sound Supervisor

SCREENWRITING

If you can conjure up stories that take a grip on your heart and mind, and if you want to delve into the complexity of the human spirit, then this is for you.

A screenwriter practices the art of writing stories on which feature films, television programmes, animations and video games are based. These stories are the conversion of everyday life experiences into distilled and powerful narratives that, as in life, occur over time and have the power to affect, through dialogue and action, the deepest parts of our being. A well-crafted screenplay is both a blueprint for shooting a film, as well as a piece of creative storytelling in its own right. The course showcases the latest screenwriting techniques, and is one of the few in the world to offer tuition in the art and technique of multistrand and multi-form storytelling.

CAREERS INCLUDE:

- + Screenwriter
- + Script Reader-Editor
- + Feature & TV Series Writer
- + Film Critic
- + Copywriter
- + Novelist



SCREEN ACTING

If you love physical movement, characterisation, drama, improvisation, and most of all, performing for the camera, you won't be able to resist this subject.

Great acting is great acting - whether it happens on a feature film, a sitcom, a soap opera or inside a voice-over booth - however, the rules for each expression are totally different. Learning to craft your performance and fine-tune this sublime art is like learning to speak many different languages. Throughout this course, the focus is specifically on naturalistic acting and screen performance. We train actors in various forms of method acting and equip each student with unique craft. The full gamut of acting is explored for the screen, and the screen actor's position in today's local and international film and television performance industry is fully investigated.

CAREERS INCLUDE:

- + Actor in Film & Television
- + TV Presenter
- + Voice-Over Artist
- + Corporate Actor
- + Casting Director

SCHOOL OF: FILM ARTS

PRODUCTION DESIGN

If you are fascinated by cinematic space, compelling environments, different worlds, props, colour, makeup and costume-design, then this subject is perfect for you.

Everything that appears within the film, including the clothing, furniture, makeup, colour and set design choices must work together towards one clear and unified message that supports the overall drama. It is the production designer's job to weave together a convincing and affecting film world. The course teaches you to analyse screenplays, research the world of a story, formulate concept drawings, draw storyboards, build models, miniatures and life-size sets, and define characters through costume, hair and make-up design. This intensive course provides you with everything you need to know to create believable worlds for the camera.

CAREERS INCLUDE:

- + Production Designer
- + Art Director
- + Concept Designer
- + Model Builder
- + Storyboard Artist



Student work by **CHAMONÉ STEYN**



Student work by **GUIDO SCHLENTHER**

BACHELOR OF
FILM ARTS

**3D ANIMATION
GAME DESIGN
MOTION DESIGN**

The School of ANIMATION ARTS forms part of our fully accredited Bachelor of Film Arts degree with major subjects such as 3D Animation, Game Design and Motion Design. The School of Animation Arts delivers a hands-on education with an accomplished faculty that focuses on helping students discover their talents, celebrate creativity and unlock the potential of technology.

In this School, narrative remains at the core of these disciplines, whether it is driven by the moving image or handing over control of an interactive experience by journeying to the outreaches of one's imagination to breathe life into one's creations. Students learn the fundamental principles that fuel the medium and develop their own distinct artistic voice.

We take a holistic approach to the animation arts by incorporating the most current online tutorials, professional studio workshops, personal mentoring and work-integrated learning into our courseware. Be it for local, international or remote employment opportunities, students in the School of Animation Arts are well prepared for the fourth industrial revolution.

SCHOOL OF

ANIMATION ARTS

3D ANIMATION

If you are drawn to the idea of breathing life into a character you have created and then making it move with cutting edge technology, it could mean that you are ready for a career in 3D Animation.

Whereas 2D Animation is closely related to disciplines such as fine arts and design, 3D Animation has more in common with sculpting and puppetry. It is the mixture of these principles operating in the ever-evolving digital domain that makes 3D Animation such a truly diverse form of art. The course follows the latest industry trends and provides the necessary skills to participate in the rapidly expanding digital entertainment industry. Students receive hands-on training in the production of high-end 3D content for narrative, visualisation and interactive applications.

CAREERS INCLUDE:

- + 3D Compositor
- + 3D Artist
- + Concept Artist
- + 3D Animator
- + Visual Effects Artist

SCHOOL OF: ANIMATION ARTS

GAME DESIGN

3D Animation is a compulsory co-requisite for this major.

If you can challenge the laws of reason and imagine worlds and experiences where anything and everything is possible, then you could be a game designer.

The purpose of the game designer is to create a series of visual elements that guide the player through a world of intricate decisions, laws, obstacles and perils and then to combine that into a thrilling immersive experience. This course uses the latest tools and technologies to explore creative possibilities in this rapidly expanding digital entertainment phenomenon. Students dissect popular games, identify core mechanics and design intricate logic systems for various development platforms such as mobile, desktop, console and Virtual Reality.

CAREERS INCLUDE:

- + Game Designer
- + Game Animator
- + Game Artist
- + Game Developer
- + VR & AR Developer

MOTION DESIGN

If you are captivated by the poetry of movement, 2D animation and visuals that spin, split and explode... this subject is definitely for you.

The simplicity and beauty of creating animation out of basic objects is one of the oldest of the moving image arts. Today motion design covers everything from traditional hand-drawn animation, to stop-frame animation, motion graphics and information visualisation. The course explores traditional animation, as well as motion graphics. These skills are used to produce TV channel inserts, movie title sequences, music videos and animated infographics. You will be immersed in a hands-on experience, whether studying traditional or digital animation.

CAREERS INCLUDE:

- + 2D Animator
- + Motion Graphics Artist
- + Motion Designer
- + Stop-Motion Animator



Student work by **ALEC ABOUCHABKI**



Student work by **THOMAS WALSH**



Student work by **ARIANA NAUDE**

SCHOOL OF

CREATIVE TECHNOLOGIES



BACHELOR OF
CREATIVE TECHNOLOGIES

PRODUCT DESIGN
USER EXPERIENCE DESIGN
INTERACTIVE DEVELOPMENT

The Bachelor of CREATIVE TECHNOLOGIES degree at Open Window is the first of its kind locally, offering innovative study in the diverse and rapidly evolving fields focusing on user-centred design principles with a specialisation in User Experience Design, Interactive Development or Product Design. This degree provides the graduate with a sustainable career in these dynamic and emerging fields, by providing specialisation in a discipline of choice, while still allowing for significant exposure in a range of related skills across the design and development industries. Graduates are equipped with strong problem-solving and research skills in order to craft meaningful experiences through digital and physical products and services.

INTERACTIVE DEVELOPMENT

User Experience Design is now a compulsory co-requisite for this major.

Interactive Development teaches students how to use different programming languages and frameworks to code and develop digital products and systems.

This specialisation introduces students to a vast range of web and mobile languages that allows them to programme and develop functional digital solutions that include websites and mobile applications. The course covers both front-end and back-end technologies. The ultimate aim is to provide students with a professional and multi-faceted development skill set that allows them to solve real-world problems and create intuitive, human-centred systems in any product team.

CAREERS INCLUDE:

- + Back End Developer
- + Creative Technologist
- + Front End Developer
- + Technical Lead
- + Web Developer
- + App Developer

USER EXPERIENCE DESIGN

User Experience Design teaches students to craft user interfaces and experiences for digital products and systems.

This specialisation develops the necessary skills to create and organise digital assets, develop the look and feel of digital interfaces and ultimately bring creations to life through communicative digital prototypes. Additionally, students are taught to imbue their digital products with optimal user experiences through research and testing. Ultimately, this course combines creative visual thinking with real-world problem solving to produce solutions in the form of visual interface designs for any digital product including websites, mobile devices, apps, kiosks and wearables.

CAREERS INCLUDE:

- + UI / UX Designer
- + UX / Usability Researcher
- + UX Specialist / Analyst
- + Content strategist
- + Product Manager
- + Digital Designer
- + Web Designer

PRODUCT DESIGN

Product Design teaches students how to design user-centered physical products.

The physical objects that surround us directly influence how we navigate and perceive the world. This specialisation guides students through the process of researching, imagining, modelling and creating the physical objects that people truly love. Students are given hands-on experience in using different materials and manufacturing methods to create a broad range of products from once-off items to mass-produced goods. Ultimately, the main focus is understanding how people use products and how to give them the best possible experience.

CAREERS INCLUDE:

- + Furniture Designer
- + Industrial Designer
- + Interior and Spatial Designer
- + Packaging Designer
- + Production Designer
- + Retail Designer
- + Events Manager
- + Exhibition Designer



Student work by **CAYLA BOTHA**



Student work by **JOSH MC DONALD**



Student work by **JEANDRÉ DE VILLIERS**



Student work by **LYNNE HUMBURY**



BACHELOR OF ARTS HONOURS IN VISUAL COMMUNICATION

The Open Window's Bachelor of Arts Honours in Visual Communication degree is offered at NQF level 8 and consists of 120 credits. The degree's methodology is practice-based (research-led practice) and comprises both practical and theoretical components that are examinable.

The subjects included in the Bachelor of Arts Honours in Visual Communication:

- + Research Methodologies (10 credits)
- + Critical Discourses (10 credits)
- + Research essay (40 credits)
- + Creative practice (Structured & Portfolio) (60 credits)

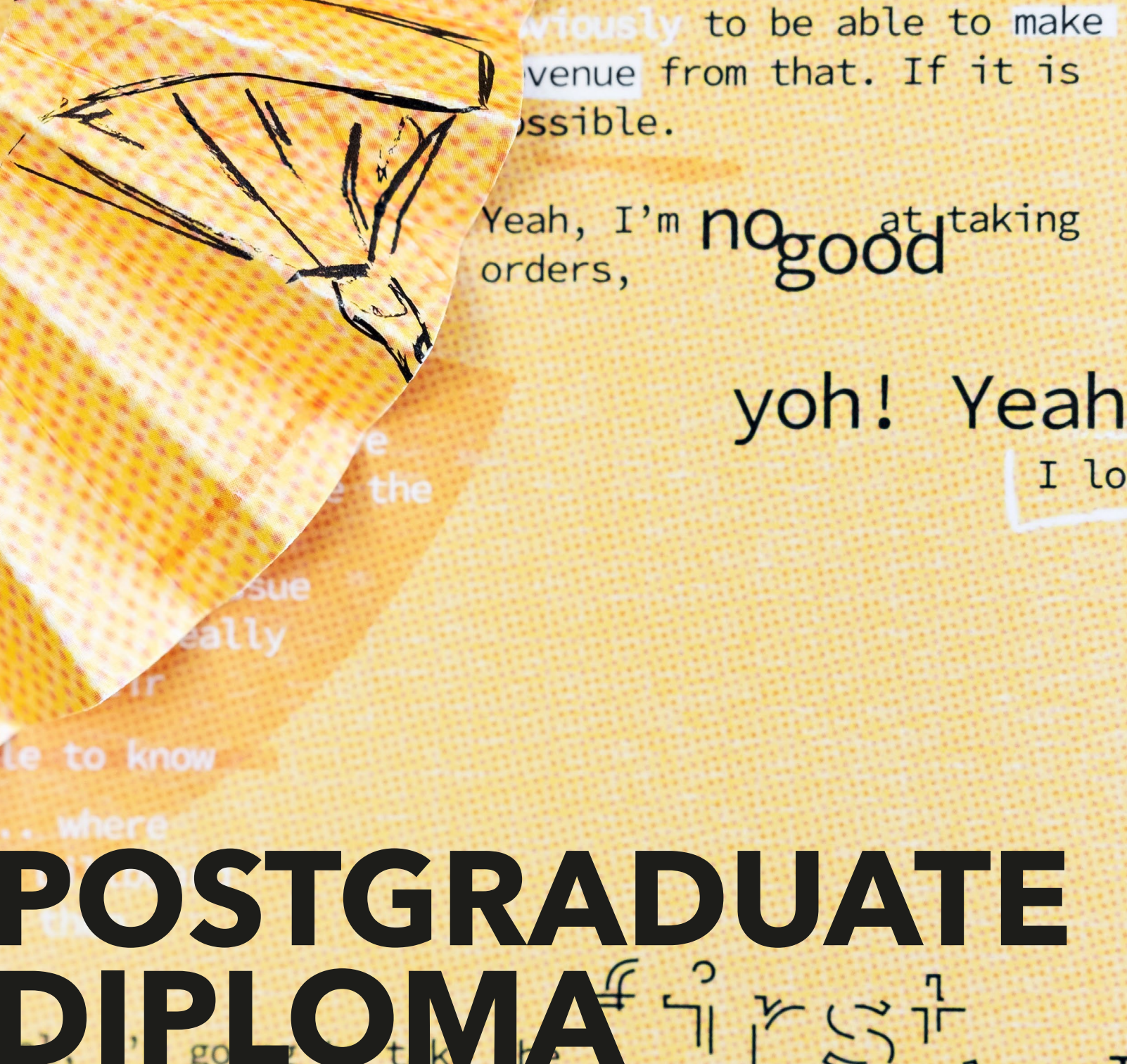
This Bachelor of Arts Honours qualification is intended for students aiming to advance their knowledge in the subject specialisation(s) related to the fields of Visual Communication Design, Creative Technologies, Film Arts or Animation Arts. The research-led approach means that students spend time researching related Visual Communication discourses which inform the development of a consolidated practical body of work.

This Honours degree programme is relevant to the student wanting to:

- + further their academic trajectory
- + gain independent research experience
- + develop their specialisation
- + expand their portfolio

Students completing the Bachelor of Arts Honours in Visual Communication programme are ensured of comprehensive theoretical and practical skills, knowledge and techniques coupled with exposure to research methodologies, tools and practises.

Please contact us to view our **Postgraduate Guide** for more information.



POSTGRADUATE DIPLOMA IN CREATIVE PRACTICE

The Open Window's Postgraduate Diploma in Creative Practice is offered at NQF level 8 and consists of 120 credits in total.

The degree's methodology is practice-led and practice-focused and comprises both practical and theoretical components that are examinable.

The subjects included in the Postgraduate Diploma in Creative Practice:

- + Creative Production Primary (50 credits)
- + Creative Production Secondary (30 credits)
- + Creative Business Practice (20 credits)
- + Research & Reflection (20 credits)

The Postgraduate Diploma in Creative Practice is intended for students aiming to further delve into their identified field of specialisation and hone these skills to advance and expand on their professional portfolio. The course is predominantly practically focused. Creative Production Primary provides scope for further knowledge and skills in their creative practice. Creative Production Secondary sets out to encourage students to gain skills and in-depth knowledge in an additional practical field that may be considered their secondary field of expertise.

The Postgraduate Diploma in Creative Practice is relevant to the student wanting to:

- + develop their specialisation
- + expand their portfolio
- + gain skills in an additional practical field
- + develop foundational creative business practice knowledge

Students completing the Postgraduate Diploma in Creative Practice are encouraged to further their practical skills and knowledge, tools and practices.

Please contact us to view our **Postgraduate Guide** for more information.



CERTIFICATE PROGRAMMES

CERTIFICATES

Open Window's certificates provide participants with essential practical skills in their particular area of study. These courses are tailored to provide essential and appropriate skill sets relevant to the design, photography, film and animation professional industries. The programmes are presented by industry experts and provides learners with hands-on professional skills. The duration of these programmes is one year full time study. Minimum entry requirements to register include a pass on National Senior Certificate (Grade 12) and basic computer literacy.

ONE YEAR CERTIFICATES

PHOTOGRAPHY

DESIGN TECHNIQUES

FOCUS: *COMMUNICATION DESIGN*

DESIGN TECHNIQUES

FOCUS: *USER INTERFACE DESIGN*

FILM & TV PRODUCTION

3D ANIMATION & VISUAL EFFECTS

For more information, please find our **2021 Yearbook** on openwindow.co.za.

Please note: Content provided are subject to change.

PHOTOGRAPHY

The FET Certificate course in Photography introduces students to the essential elements of photography. This course emphasises the development of technical skills that are then applied in practical projects. The focus on photography related software applied to photographic genres such as portraiture, architectural photography and product photography provides students with relevant industry skills. Practical skills acquired during the course culminate in the development of a portfolio that students may use to enter the job market.

MODULES

- + Adobe Photoshop (Basic)
- + Adobe Photoshop (Intermediate)
- + Photoshop Post-production (Basic)
- + Photoshop Post-production (Intermediate)
- + Camera Foundation
- + Creative Lighting (Basic)
- + Creative Lighting (Intermediate)
- + Elements & Principles of Design
- + Lenses & Perspective
- + Studio Portraiture
- + Architectural Photography
- + Product Photography
- + Portfolio

DURATION

1 year of study

DESIGN TECHNIQUES

FOCUS: *COMMUNICATION DESIGN*

The Certificate course in Design Techniques introduces students to fundamental aspects of Graphic Design. The elements and principles of design are explored and applied in projects throughout the course. Students gain industry related software skills and develop their practical abilities through the exploration of key design areas including typography, illustrated type, identity design and layout. Practical skills acquired during the course culminate in the development of a portfolio that students may use to enter the job market.

MODULES

- + Adobe Photoshop (Basic)
- + Adobe Photoshop (Intermediate)
- + Adobe Illustrator (Basic)
- + Adobe Illustrator (Intermediate)
- + Adobe InDesign (Basic)
- + Adobe InDesign (Intermediate)
- + Elements & Principles of Design
- + Colour Theory
- + Typography
- + Illustrated Type
- + Identity Design
- + Layout Design
- + Portfolio

DURATION

1 year of study

DESIGN TECHNIQUES

FOCUS: *USER INTERFACE DESIGN*

The Certificate course in Design Techniques focusing on User Interface Design is an entry level qualification that introduces students to fundamental aspects of user interface design, user experience design and design that is responsive for digital interfaces. The elements and principles of design are explored and applied in projects throughout the course. Practical skills acquired culminate in a portfolio with which students can enter the job market. Further study/practice will be required for these fields.

MODULES

- + Wireframing Basic
- + Prototyping Basic
- + UI Design Basic
- + Wireframing Intermediate
- + Prototyping Intermediate
- + UI Design Intermediate
- + Elements & Principles of Interaction Design
- + Colour Theory in User Interface Design
- + Typography in User Interfaces
- + Animation in Interaction Design
- + Responsive user Interface Design
- + Design Systems
- + Portfolio 1
- + Portfolio 2

DURATION

1 year of study



Student work by **CINDY SMITH**

FILM & TV PRODUCTION

The National Certificate in Film and Television Production is aimed at providing a solid foundation for intrepid independent filmmakers looking to gain the knowledge to initiate their own film projects as well as those looking for a skill-set with which to enter the film industry. You will acquire the skills necessary to handle DSLR camera equipment, solve basic lighting, sound, production and post-production processes and gain the experience to realise basic ideas on screen.

MODULES

- + Film Terminology
- + DSLR Cinematography
- + Film Editing
- + Audio for Film
- + Screenwriting
- + Production design
- + Pre-production & visualisation
- + Film Production

DURATION

1 year of study

3D ANIMATION & VISUAL EFFECTS

The National Certificate in 3D Animation and Visual Effects aims to equip students with the essential knowledge needed to perform in the 3D & VFX industry. The course investigates a range of Animation fundamentals, such as 3D visualisation, character animation, rendering and compositing techniques. In addition, the course also introduces the student to VFX production and the latest game technology.

MODULES

- + Introduction to 3D Technology
- + 3D Rendering Techniques
- + 3D Concept Development
- + 3D Animation Production
- + Performance Animation
- + Introduction to Game design
- + Game Development & Scripting
- + Introduction to Motion Graphics
- + Compositing & Visual Effects
- + 3D Animation Workflow

DURATION

1 year of study

After successful completion of a Certificate program, students can apply to advance to a **Degree at Open Window**.

PLEASE NOTE: Students who pass the OW certificates are not guaranteed entry into the degree programme. Standard undergraduate admission requirements are still applicable when applying for the degree programme.

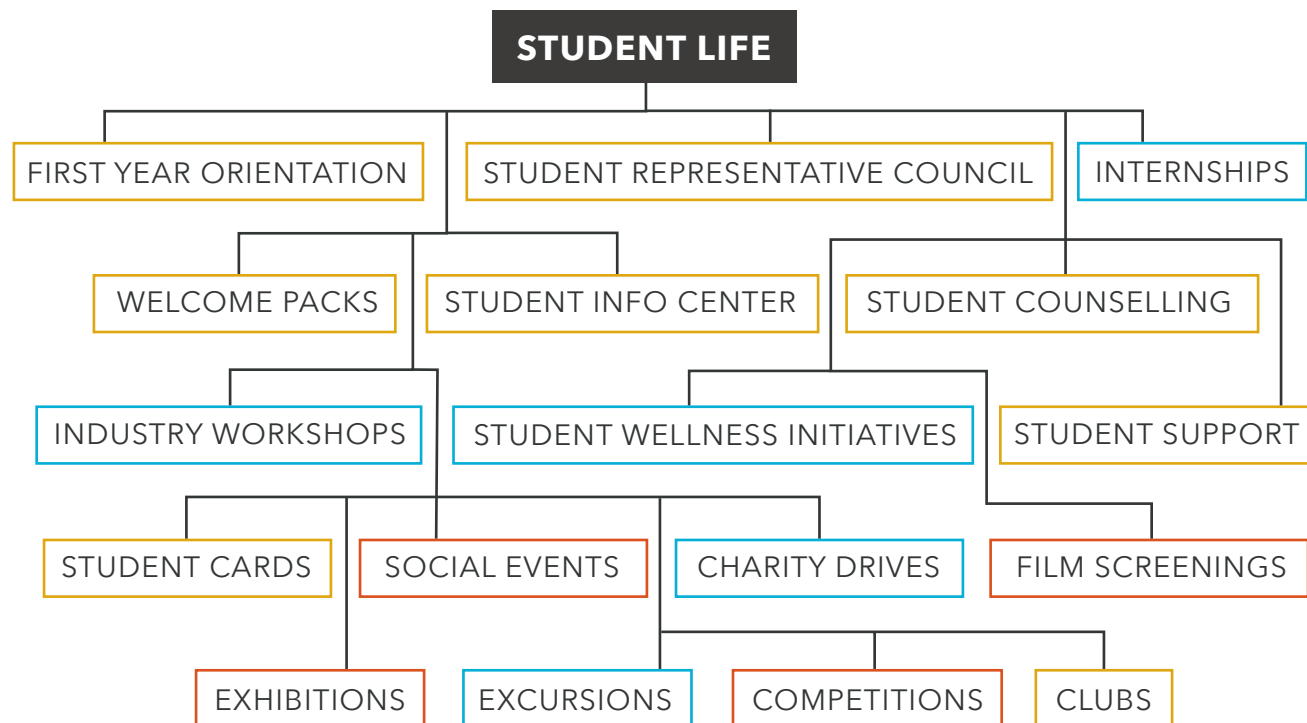


Student work by **HENRI VOIGT**

OPEN WINDOW

STUDENT LIFE

There is nothing more stimulating to a bright young individual than the quirks, questions and acceptance of one's peers. Open Window provides platforms for social activity and interaction, whether through ideas or sports clubs, study groups or even just taking in a bit of sunshine together in the communal areas on campus. It is after all these relationships that we come to rely on professionally as well as in our personal lives.



FIRST YEAR ORIENTATION

Our OW Orientation process is exclusively for our first year students and is designed to familiarise them with the campus, our academic programmes, important administrative procedures as well as our support structures. OW Orientation is a time of team building, laughter and fun. Students are encouraged to get to know each other and set a solid foundation and support system for the academic years ahead.



STUDENT SUPPORT

Open Window places a premium on both the academic and emotional well-being of its students. Therefore, the Student Support Department works closely with students and parents to ensure the successful completion of academic courses.

The following areas form part of Open Window's Student Support:

- + Academic Support
- + Emotional Support
- + Administrative support
- + Qualified Student Counsellors to assist with emotional health as well as study skills support
- + Dedicated OW staff to assist with immediate concerns or long-term difficulties that will influence the student's learning experience.
- + The Student Representative Council
- + A Student Administration Portal.
- + The Student Information Centre available on campus.

For more information, email:

studentsupport@openwindow.co.za

Visit our website: www.openwindow.co.za



OPEN WINDOW

STUDENT REPRESENTATIVE COUNCIL

ABOUT THE SRC

The SRC is a student elected council constituted of senior current registered students. Its aim is to look after the needs and interests of the OW registered student body and to take ownership of the student culture in ways that will enhance student life and support the quality of education. The goal of the SRC is to promote participation amongst Open Window students.

SRC members engage in the planning and management of events, such as Open Days, End Year Exhibitions and OW Orientation Week. They also take responsibility for on-campus events such as parties and socials that add to and enrich student life. Working closely with the Heads of Schools and OW Management, the SRC members themselves gain valuable experience in leadership, management and coordination skills that will serve them well in their future professional positions.

Composition of the SRC

1. President
2. Vice-President
3. Secretary
4. Treasurer
5. Clubs and SRC Shadowers Coordinator
6. Marketing and Public Relations Coordinator
7. Social and Events Coordinator
8. Student Support & Wellness Coordinator

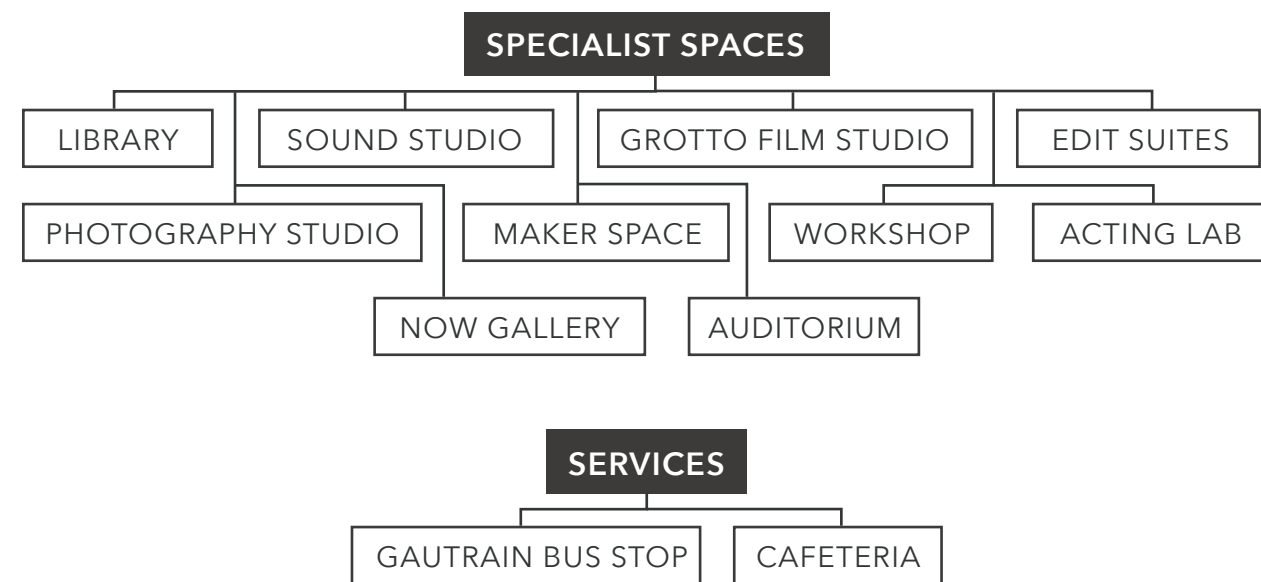
Visit our website: www.openwindow.co.za



OPEN WINDOW

CAMPUS

The Open Window campus is designed to offer students diverse spaces in which to build friendships and camaraderie. Secure parking, a Gautrain bus stop outside Open Window’s main entrance, internet connectivity throughout campus, and seated areas on campus under the leafy trees within the beautiful suburb of Southdowns makes the campus an ideal work and social space for students to build relationships with their peers and explore their creativity.



OPEN WINDOW

CLUBS

Joining an existing club or even starting a new one can improve your student life experience by allowing you to pursue your interests outside of class and meet new people. Clubs can also help you build soft skills like leadership, communication, and teamwork.

Here are some of our clubs that have been around for a while:

OW CARES

The OW Cares Clubs’ initiatives encourage empathy, understanding, and appreciation within the Open Window and to the communities at large through wellness initiatives, fundraising, and volunteer work.

OPEN POETS SOCIETY

The Open Poets Society welcomes all slam and spoken word poets, their musical pieces, and creative expression in a safe environment.

QUEER PEERS

The Queer Peers provide a creative space for persons who identify with the LGBTQIA community. It is a space for individuals to express themselves, raise awareness around gender matters and mingle with like-minded students and friends of the LGBTQIA community.

HORROR CLUB

The OW Horror Club is run by and for horror enthusiasts. The club focuses on screening a curated selection of horror films from across the globe that run the gamut of genres from psychologically disturbing to truly terror-inducing. The Horror Clubs’ goal is to provide an immersive space for students to experience the atmosphere of horror films to the fullest, hosting a small discussion and analysis of the film after each screening.

Other Clubs include:

Eco Club, The Popcorn Club, Racing Till Acing Club, Streamer Club & The Formula1 Club.

Here are some new clubs to look forward to:

The Lighthouse, Cosplay Connoisseurs, D&D Guild, The Afterclass Club, Dance Club, Good Games Club & French Club.

Please be aware that a clubs’ longevity depends on its members’ participation and involvement.

For more information on joining or starting a club, kindly contact one of the Student Liaisons at sylvia@openwindow.co.za or yolandi@openwindow.co.za

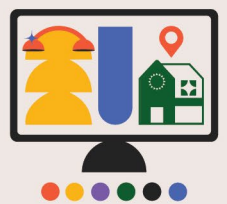


Starting your Journey with OPEN WINDOW

We at Open window pride ourselves in making sure that you are accommodated from the very start of your application process. **Below are three easy steps that may assist your expectations when starting the first chapter of your creative journey.**



Step 1



Enquire via our **website**, at your **school** or visit our **Campus**. You may also give us a call: **012 648 9200**



One of our **Student Advisors** will get in touch with you and schedule a **Career Guidance** interview that will take place on campus or virtually.



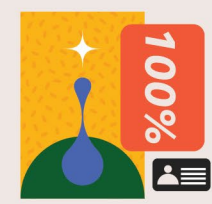
We have **various financial solutions** available. So inform your student advisor if required.



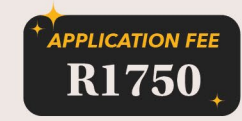
Guidance on which Equipment to purchase for your studies will also be provided.



Would you like to stay closer to our campus? Not to worry, **accommodation assistance** is available!

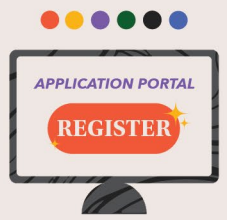


Your student advisor will request certain documents such as your **ID, Recent Results and your Portfolio.**



An **Application Fee** of **R1 750** will need to be paid to secure your space with us.

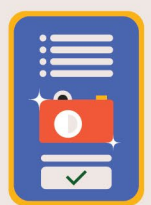
Step 2



Create a profile and apply to study at OW by requesting an **acceptance letter** and uploading your ID and latest results.

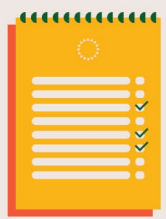


You will **receive confirmation** on the **Application portal** of your application outcome.

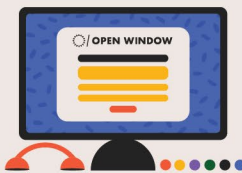


Choose your subjects and receive your **study quotation.**

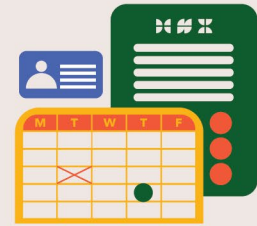
Step 3



Complete the **Registration documentation** on the Application portal consisting of the **Registration Agreement, Student Code of Conduct and Debit Order Mandate form.**



Complete the **Registration form** on the Application Portal.



Last but not least you will **receive access to the student portal** to view proof of registration and your timetable once your registration is complete.



STARTING YOUR JOURNEY

STEP 1

ENQUIRE AND INFORMATION

- + Enquire via our website, at your school or visit our Campus.
- + Career Guidance Interview (covers Financial, Equipment, Accommodation, and Career Objectives).
- + Request Documentation (Certified ID and results).
- + **PAY APPLICATION FEE: R 1 750** (non-refundable)

STEP 2

APPLY

- + Create a profile and apply to study at OW by requesting an acceptance letter and uploading your ID and latest results.
- + You will receive confirmation on the Application portal of your application outcome.
- + Choose your subjects and receive your study quotation.

STEP 3

REGISTRATION

- + Complete the Registration documentation on the Application portal consisting of the Registration Agreement, Student Code of Conduct and Debit Order Mandate form.
- + Complete the Registration form on the Application Portal.
- + Last but not least you will receive access to the student portal to view proof of registration and your timetable once your registration is complete.



INVEST IN YOUR FUTURE

Please visit our website or *scan this QR Code* to view our Fee Structure.



PAYMENT OPTION 1: DISCOUNT BREAKDOWN FOR SETTLEMENTS

If you register and settle the full tuition amount (for Level 1) before 31 January 2023 you will save on your total tuition fee. The sooner you pay, the more you save. (*Terms and Conditions will apply, fees are subject to change at the discretion of Open Window)

Please take note:

- + Students register per academic year.
- + Curriculum changes might occur at any time that could affect part-time students. You will be expected to adhere to the latest requirements as communicated to you.
- + The final **registration fee of R12 000** will be *deducted* from the total fees 2023 below but is not discountable.
- + The offer is based on the 3-Year Study Plan for our Degree and a 1-Year Study Plan for our Certificates.
- + For all students who have elected a Study Plan longer than 3 Years - an individual quote can be requested from your student advisor for the relevant discount offers.

PAYMENT OPTION 2: DEBIT ORDER

- + Final Registration Fee of R12 000 payable to complete Registration.
- + Should you elect to make use of the Debit Order payment option, please note that after the Provisional Registration of R1750.00 has been completed with your Student Advisor the Final Registration fee of R12 000 is payable prior to 31 December 2022.
- + The debit order structure is scheduled from March to December.

PAYMENT OPTION 3: STUDENT LOANS

Funding one’s education may be a daunting task and we are fully aware of the jumps and hoops that applying for a loan demands. We are pleased to share some helpful news on this front: The Open Window in partnership with selected South African Banks can assist in the application for a student loan. Chat with your Student Advisor to request the next steps in securing funding for your tertiary studies.

- + Should you apply before the end of January 2023 and have completed the process with fees paid over to the institute, you would be eligible for a % discount according to the discount structure on the total tuition fees depending on the loan payout date.

For more information on payment options, financial aid and facilitation of student loans, prospective students can get in touch with their Student Advisor to start the process.

ONLINE SUBMISSION OF APPLICATION

You are welcome to make payments to:

Bank Details

The Open Window
Standard Bank
Centurion
Current Account
Account No: 410312266
Branch No: 051001

Please state the **student’s name & surname** as the payment reference and email to pop@openwindow.co.za.



MEET OUR STUDENT ADVISORS

Our team of **Student Advisors** collectively hold over 40 years experience within the private higher education sector. Receive career guidance on career goals, qualification information, job opportunities, entrance requirements, financial support via discount, loans & bursaries, portfolio requirements, equipment, accommodation planning and application as well as registration information.



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STEPHANIE CLARKE
(Postgraduate Appointments)
stephanie@openwindow.co.za
082 357 5830

2022

LOERIES AWARDS: STUDENT AWARDS
Visual Communication Design

ANGELIQUE DU TOIT

Self-promotional project - Illustration
LOERIES FINALIST: Student fabric design category

ANGELIQUE RANDELL

Type that speaks - VC Honours
LOERIES FINALIST: Student-Print & Design Crafts
Typography category

BYRON MARHSALL

Wolfsong Tactile Illustration
LOERIES FINALIST: Student-Print & Design Crafts

KARA MEYER

The Seed - Illustration
LOERIES FINALIST: Student-Print & Design Crafts
Illustration

TAMARA WEETMAN

People like People - VC Honours
LOERIES FINALIST: Student-General Design

TANYA VERMAAK

Huge bag of worries - VC Honours
LOERIES FINALIST: Student-Print & Design Crafts
Illustration

TANYA VERMAAK

Let's be brave! - VC Honours
LOERIES FINALIST: Student-Print & Design Crafts
Illustration

WIAN COETZEE

Milya VODKA packaging - Comm Design
LOERIES FINALIST: Student-Package Design

BYRON MARSHALL

Wolfsong Tactile Illustration
LOERIES WINNER: Student-Print & Design Crafts
Illustration (Craft Certificate)

AZELDA OLIVIER

GOLD PACK STUDENT AWARDS: Comm Design
(Packaging)

TENISHA BEYL

GOLD PACK STUDENT AWARDS: Comm Design
(Packaging)

AZELDA OLIVIER

FUN-TOPIA - Illustration
PENDORING AWARDS: Publication design: Silver
Pendoring

NINETTE PRETORIUS

Oos-Wes - Illustration
PENDORING AWARDS: Student Print, Design & OOH
crafts-Illustration

2023

ANYA HEYMANS

DOMESTIC BLISS
ARTE LAGUNA PRIZE: Photographic Arts (First Selection) - Photography

2022

LOERIES AWARDS: STUDENT AWARDS
Creative Technologies

ANINE VAN COLLER

10 Pair Chair
BRONZE LOERIE - Interactive Development

ISLA JUST

Oops Mobile Application
BRONZE LOERIE - Interaction Design

Dylan Da Silva

Explain Life Mobile Application
CRAFT CERTIFICATE - Interactive Development

ARNO FARMER

Portfolio Presentation
WINNER: Portfolio Night - Interaction Design

2022

ARTE LAGUNA PRIZE

ANYA HEYMANS

"Domestic Bliss " Emerging Artists Award

2021

FILM AWARDS: STUDENT AWARDS
Film & Animation Arts

TANA PISTORIUS for "Selfspotret" - Nominated for Young African
Filmmaker Award at Afrika Film Festival, Leuven, Belgium
Offical selection: RapidLion Film Festival 2021

ARNE BOSHOFF for "Onvermydelik"

Winner: Best South African Student Film at 2021 Jozi Film Festival
Winner: Silver Loerie

LUZANNE POTGIETER for "Onvermydelik"

Winner: Gold Loerie for Cinematography

JANDRE VAN HEERDEN for "Die Huis Van My Kinderdae Verbind
My Liggaam" - Afrika Film Festival (Belgium 2021)

THOMAS WALSH, RUBEN VENTER & CELIA KUMPF for "Kung

Pao" - CTIAF 2021 Student Animation Nominees
Official selection: RENDACON - Animation & VFX Festival, Nigeria
Winner: Silver Loerie

OPEN WINDOW GAME DESIGN DEPARTMENT for "Good boi,
Puggol!" - SA Game Jam: Best Art, Technical Excellence

2022

WIHAN JORDAN for "Higgs Boson"

Honopurable Mention: United Artists International Film Festival

Student work by **DEAVEN VOLLMER**

PREVIOUSLY AWARDED THE

TOP EDUCATIONAL INSTITUTIONAL STATUS

LOERIE AWARDS 2021

Where will your *creativity* take you?

OPENWINDOW.CO.ZA

2021

LOERIE AWARDS: TOP EDUCATIONAL INSTITUTIONS

1st PLACE - Open Window

We pride ourselves in being named the top creative educational institution across Africa and the Middle East by the Loeries® Annual Rankings in 2021.

Receiving an Award from the Loeries is the highest accolade in creative excellence in Africa as the Loeries® are internationally recognised, included in the Gunn Report and are the only awards endorsed by the Association for Communication and Advertising (ACA), the Brand Council South Africa (BCSA), the Creative Circle (CC), the Commercial Producers Association (CPA), IAB South Africa, the Exhibition Association of Southern Africa (EXSA), the South African Institute of Architects (SAIA), the South African Institute of the Interior Design Professions (IID) and the Public Relations Institute of Southern Africa (PRISA).

2021

LOERIE AWARDS: TOP LECTURER

For over 40 years, the Loeries® has been recognising and rewarding creativity in Africa and the Middle East annually. The Loeries® (a non-profit organisation) has many categories and judging panels across the creative industries - from Agencies to Tertiary Institutions, the Loeries® is the driving force behind recognising, nurturing and promoting creative excellence. The Loeries® is more than just a competition as the Loeries supports the development of the creative industry and welcomes innovative thinking and fresh approaches.

In the 2021 Official Rankings released by the Loeries®, Open Window's lecturers were featured within the Top Lecturer category:

2nd PLACE



Pluto Panoussis

Chief Strategy Officer & FA Hons:
Practical Coordinator

4th PLACE



Morné Venter

Head of School:
Creative Technologies

5th PLACE



Maaïke Bakker

Head of School:
Visual Communication

11th PLACE



Nina Torr

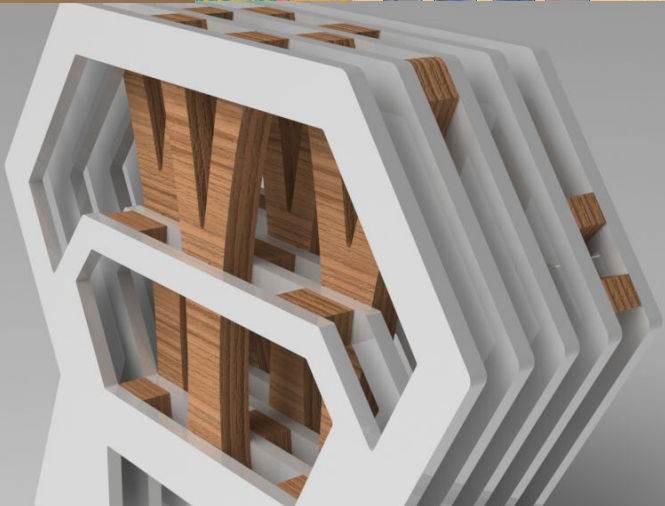
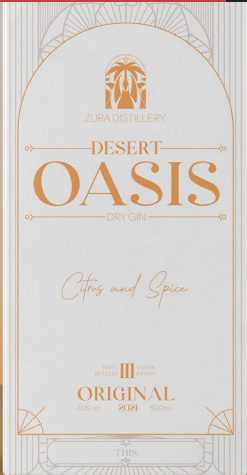
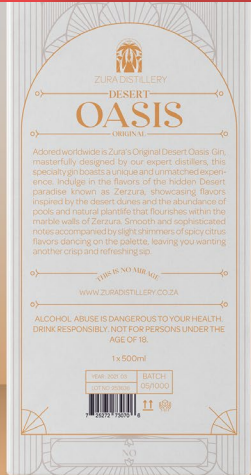
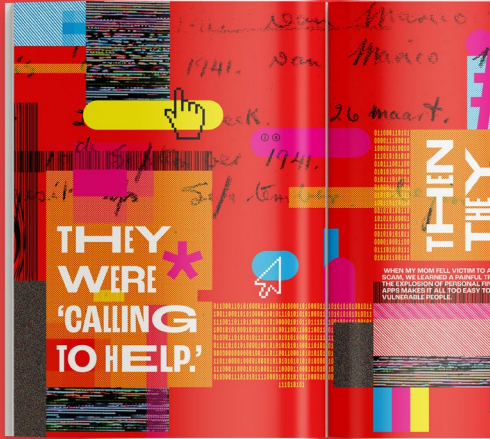
Subject Manager:
Illustration

13th PLACE



Sean Viljoen

Subject Manager:
3D Animation





Monday - Thursday:

08:00 - 16:00

Friday:

08:00 - 15:00

For more information,
scan this **QR Code**:



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