



UNDERGRADUATE PATHWAY

Three-year undergraduate degree pathway

How it works

- 1 Start your degree in January
- 2 Explore different creative disciplines in Year 1
- 3 Specialise your pathway in Year 2
- 4 Develop professional industry skills in Year 3
- 5 Graduate with a Bachelor's Degree

Best for students who:

- + Want a traditional full-degree experience
- + Want time to explore different creative disciplines before specialising
- + Are interested in multidisciplinary creative learning
- + Want flexibility when choosing a career direction
- + Want to build an industry-ready portfolio over three years

Explore. Specialise. Graduate. ✓

Build a degree around your creative direction. ✓

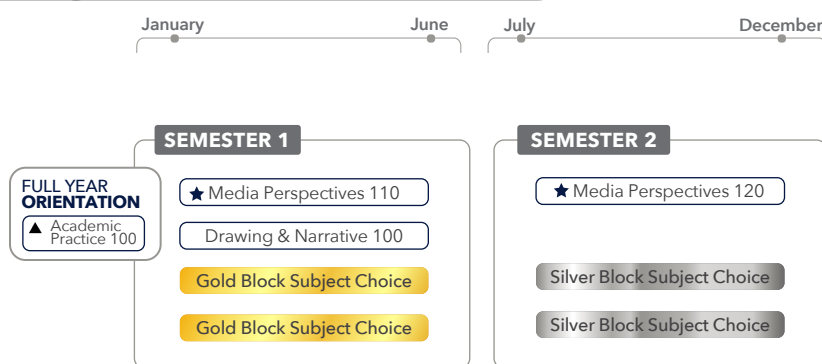
Flexible pathways for multidisciplinary creatives. ✓

YOUR FULL-YEAR PATHWAY

★ Virtually-mediated ■ Hybrid (rotational campus/virtual-mediation) ▲ Campus-mediated ● Self-study

RULES OF COMBINATION

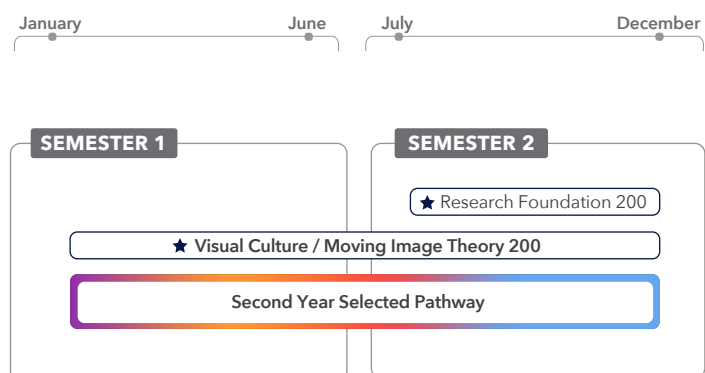
YEAR 1 Explore & Build Foundations.



* Choose two Gold and Silver block subjects to discover your interests and strengths.

GOLD BLOCK SUBJECT CHOICES	SILVER BLOCK SUBJECT CHOICES
3D Animation 100	3D Animation 100
Motion Design 100	Motion Design 100
Game Design 100	
Film & TV 100	Production Design 100
Screen Acting 100	Sound Design 100
Screenwriting 100	
User Experience Design 100	User Experience Design 100
Interactive Development 100	Industrial Product Design 100
Photography 100	Communication Design 100
Illustration 100	Illustration 100

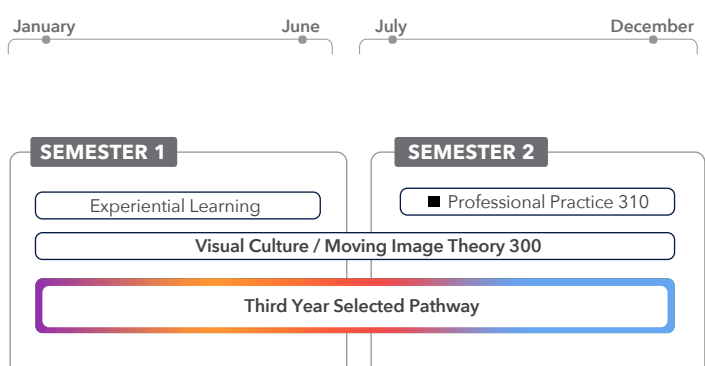
YEAR 2 Choose Your Pathway (Double Major OR Single Major)



* Select either a: Double Major pathway OR Single Major + Focus Area pathway

OPTION 1 DOUBLE MAJOR PATHWAY	OPTION 2 SINGLE MAJOR PATHWAY
MAJOR 1 + MAJOR 2	MAJOR 1 + FOCUS AREA 1 + FOCUS AREA 2
MAJOR OPTIONS	FOCUS AREA OPTIONS
■ Communication Design ■ Illustration ▲ Photography ■ User Experience Design ★ Interactive Development ▲ Industrial Product Design ▲ Film & Television ▲ Screen Acting ■ Production Design ★ Screenwriting ▲ Sound Design ★ 3D Animation ★ Game Design ★ Motion Design ■ Visual Effects ★ Game Development	★ 2D Animation 200/300 ★ Game Development 200/300 ★ VFX 200/300 ▲ Cinematography 200/300 ★ Creative Writing 200/300 ▲ Interactive Audio 200/300 - Editing 300 ▲ Visual Arts 200/300 ▲ Creative Computing 200/300 ★ Marketing 200 ★ Stop Motion 300 ★ Creative Administration 300 ★ Entrepreneurship 300

YEAR 3 Professional Practice & Industry Readiness



* YEAR 3 Pathway choice - Students can continue with their single major pathway. Students who selected a double major pathway in second year can opt to do a single major pathway in third year.

*For the EL component, students must gain workplace experience



UNDERGRADUATE PATHWAY

OPEN WINDOW

Monday - Thursday: 08:00 - 16:00
Friday: 08:00 - 15:00

[OPENWINDOW.CO.ZA](https://openwindow.co.za)

CENTURION CAMPUS | 012 648 9200
1297 John Vorster Drive, Southdowns, Irene, 0169

JOHANNESBURG CAMPUS | 084 482 4366
6 Geneva Rd, Blairgowrie, Randburg, 2194

STELLENBOSCH CAMPUS | 074 145 7484
1 Distillery Road, Oude Wolen, Stellenbosch

For more information,
scan this QR Code:

